

# Welcome to Graphics Converter Gold version 3.0

This file contains up-to-date notes regarding this release of Graphics Converter Gold.

## **MPEG Video Files**

Although MPEG video files are supported, the MCI driver (MCIMPEG.DRV) required is not automatically installed. If you do not have this driver, MPEG files will not import properly. The MCIMPEG.DRV is usually supplied with the software to your MPEG board.

## **CorelDraw Files**

CorelDraw support is currently limited to Import of versions 4.0, 5.0, and 6.0 of that file type. Because there is no Corel (.CDR) export filter, all Corel files are, by default, compressed "intact" when imported. This has the same effect as selecting the "LZH - Size" option in the Storage Method dialog box. No decoding into an interim Windows Metafile format is performed until necessary (Showing, Printing, Exporting, etc.). To Export the file in Corel format, check the "Native Format" option in the Export dialog box.

## **Sound File Compression**

In the Full Resolution "Show" Window, the option to "Update Sound" under the File menu topic will compress/recompress the attached sound if it has been recorded and/or changed while viewing the image in that mode. The update is then permanently made to that file's entry in the Library.

## **Video Driver Compatibility**

In an attempt to gain as much performance as possible, some video driver and card manufacturers implement atypical methods for handling video.

If you experience problems playing video files within Graphics Converter Gold, try playing the video file with your Windows media player. If it does not work, try different video modes to find one that does.

ATI Mach video cards and drivers do not play video objects in the 256 color mode. If you experience difficulty with playing video files, use the ATI configuration software that came with your video card to reconfigure the video settings.

If thumbnail quality is poor, choosing a different video mode may improve quality.

When converting files from one format to another, graphics quality may suffer. This is usually due to trying to promote a "lesser" image into a more sophisticated image. One-bit images do not have sufficient information i.e. color palette to produce a suitable 24 bit color image.

## **File Export**

Graphics Converter Gold does not export the Kodak Photo CD (\*.PCD) file format. Other files cannot be converted into these formats.

## **Miscellaneous:**

Graphics Converter Gold has the ability to import \*.EXE files. If you import them by reference, Graphics Converter Gold can be used as a program manager. If you import them using any other method, make sure any DLL's the EXE's invoke are in the path statement in your autoexec.bat file.. Otherwise, if you try to execute them, the EXE's will not find their DLL's and will not run.

During certain operations, such as printing or drag and drop, some formats (such as, CorelDraw CDR files), may appear to function slowly due to the processing involved with that format.

If you tag more than one font image in the library and display them using Edit|Show or the "eye" in the toolbar, all files will look alike. View font files individually (i.e., open the Show window for one

font at a time) to avoid this problem.

When running Graphics Converter Gold, be sure there is adequate hard disk space available. Converting graphics from one format to another requires two to three times the disk space of the original file's size.

### **SYSTEM REQUIREMENTS**

Windows 3.1, 3.11, and Windows 95  
386 computer (or better)  
4mb+ RAM (8Mb+ recommended)  
Hard Disk  
Mouse or other Windows compatible pointing device  
Microsoft MCI Video driver (optional)  
Microsoft MCI Audio driver (optional)  
Autodesk FLI/FLC MCI driver (optional)  
Quicktime MOV MCI driver (optional)  
SVGA video card (recommended)

[See File Formats Supported](#)

# Graphic File Formats Supported

*Graphics Converter Gold* supports the following file formats. Exceptions to the formats are indicated by asterisks (\*) and noted at the end of each section.

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## Vector Graphics

Adobe Illustrator, (".AI")  
Computer Graphics Metafile, (".CGM")  
AutoCAD, (".DXF")  
Encapsulated Postscript, (".EPS")  
PM Metafile, (".MET")  
Lotus, (".PIC")  
Windows Metafile, (".WMF")  
Word Perfect, (".WPG;" version 1 only)  
CorelDraw, (".CDR") \*\*  
HP Files, (".PLT") \*\*  
Designer Files, (\*DRW) \*\*

Note: WPG and WMF files can be either bitmapped or vector format.

\*\* Indicates that the format may be imported and exported only in the native format. You cannot convert files between formats if one of the formats is marked with \*\*.

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## Raster Format

ATT Group 4, (".ATT")  
Windows/OS/2 Bitmap, (".BMP")  
CALs Raster, (".CAL")  
Dr Halo, (".CUT") \*\*  
Windows/OS2 Bitmap, (".DIB")  
CompuServe, (".GIF")  
Windows Icon, (".ICO")  
Amiga ILBM, (".IFF")  
GEM Paint, (".IMG")  
JPEG, (".JPG")  
Kofax Group 4, (".KFX") \*\*  
MacPaint, (".MAC") \*\*  
Microsoft Paint, (".MSP") \*\*  
Photo CD, (".PCD") \*\*  
PC Paintbrush, (".PCX")  
Mac Pict, (".PCT")  
Sun Raster, (".RAS")  
Targa TrueVision, (".TGA")  
TIFF, (".TIF")  
WordPerfect, (".WPG;" version 1 only)  
Windows Clipboard, (".CLP")  
HP Files, (".PLT")  
HP Plot Files, (".HGL")  
Windows OLE, (".OLE") \*\*  
PhotoShop, (".PSD")  
Windows RLE, (".RLE")  
Windows X Bitmap, (".XBM")  
Windows X Pixmap, (".XPM")  
Windows X Dump, (".XWD")  
LaserView, (".LV") \*\*

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### **Fax Format**

Brooktrout Fax Mail, (".301") \*\*  
Everex EFAX2, (".FAX")  
Gammalink, (".TIF") \*\*  
Generic Fax, (".FAX")  
Intel, (".DCX")  
SpectraFAX, (".DCX")

\*\* Indicates that the format may be imported and exported only in the native format. You cannot convert files between formats if one of the formats is marked with \*\*.

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### **Animation/Video/Sound Files**

Windows Animation, (".AVI") \*\*  
Movie Files, (".MOV") \*\*  
FLI Animation, (".FLI") \*\*  
FLC Animation, (".FLC") \*\*  
MPeg Movie, (".MPG") \*\*  
RAW Sound Files, (".RAW") \*\*  
Windows Sound File, (".WAV")  
Sound/Music, (".MID") \*\*  
Sound, (".GSS") \*\*  
Sound, (".VMD") \*\*

\*\* Indicates that the format may be imported and exported only in the native format. You cannot convert files between formats if one of the formats is marked with the \*\*. For example, you cannot convert an AVI file to a MOV file or convert an MOV file to an FLI file.

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### **Other Formats**

Windows Help File, (".HLP") \*\*\*  
Executable Application, (".EXE") \*\*\*  
TrueType Font, (".TTF") \*\*  
TrueType Font, (".FON") \*\*  
TrueType Font, (".FOT") \*\*  
ASCII Text, (".TXT") \*\*  
LZH "Yoshi" Files, (".LZH") \*\*

\*\* Indicates that the format may be imported and exported only in the native format. You cannot convert files between formats if one of the formats is marked with \*\*.

\*\*\* Import and export only. You cannot view or run the files from within a media library.

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